

#SkillsAtHome Challenge Series Challenge #10: Coding

This challenge brought to you by:







This program is funded by the Government of Ontario.







































Sheridan





Challenge Sponsors

Challenge—We challenge you to "program" your friends or family members! Your challenge is to relay a set of instructions to a blindfolded friend or family member to drink from a cup while seated at a table.

With the Challenger acting as the 'control' and the friend/family member as the 'computer', the 'Control' must shout a series of exactly ten commands, no more or no less, to a person sitting in a chair with their eyes closed – 'the computer'. The challenge is to have the 'computer' drink from a cup of water while seated at a table beginning with their arms lowered at their sides. Post your submission to Twitter, tag and follow @skillsontario, and use the #SkillsAtHome and #SkillsCodingChallenge hashtags!

Challenge Materials

- Another person could be a family member or a friend (Remember to respect social-distancing rules when applicable)
- Chair and Table
- Cup of Water
- Blindfold (Challengers may also choose to close their eyes instead)

Challenge Rules

- 1. Challengers must write down their 'commands' on a piece of paper. They are to take a picture of their commands and include that picture in their post submission for full marks
- 2. The Challenger (Controller) must give exactly ten commands. No more, no less. Challengers will lose marks if a lower or higher amount of commands is given.
- 3. The family member or friend (Computer) must begin in the seated position, arms lowered by their sides, at a table with their eyes closed or with a blindfold so that they cannot see
- 4. A glass of water must be placed on the table
- 5. The 'computer' must set the glass back down onto the table to where they had it within the ten commands given.
- 6. Post your submission to Twitter, tag and follow @skillsontario, and use the #SkillsAtHome and #SkillsCodingChallenge hashtags!

Skills: Planning, design, creativity & dexterity

Skilled Trades/Technologies: Robotics, Automation and Control, Coding

Click here for a full list of all recognized Ontario skilled trades

Judging/Scoring

Submissions will be marked in the following:

Submission	Points
Challenger submitted entry but failed to meet requirements.	0 - 5 points
Challenger submitted entry with all requirements.	5 - 10 points
Challenger submitted video entry submission with a picture of their command list.	10 - 15 points
Challenger submitted entry correctly and exceeded expectations with creativity.	15 - 20 points
Total Marks (Total out of 20)	

Creativity of Commands	Points
No command list was provided.	0 - 5 points
Command list was provided but did not meet expectations.	5 - 10 points
Command list was provided and met expectations.	10 - 15 points
Command list provided, challenger wrote commands in a clear and concise manner. Bonus marks given for creativity.	15 - 20 points
Total Marks (Total out of 20)	

Challenger Total Marks: / 40 points